

UML/OCL Verification in Practice

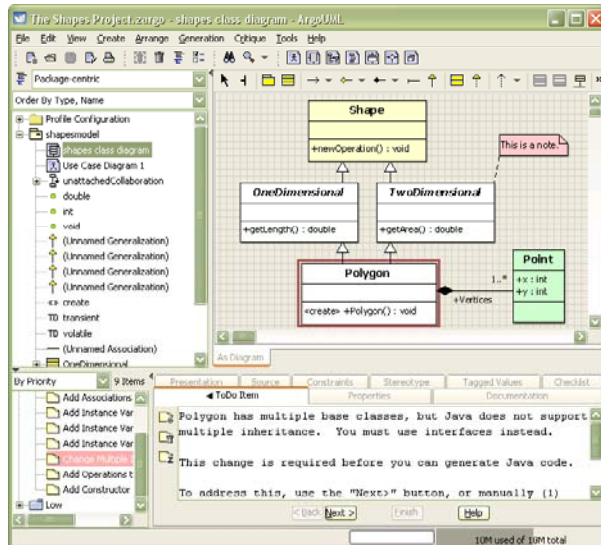
Jordi Cabot ¹⁺², Robert Clarisó ¹

(1) Universitat Oberta de Catalunya

(2) University of Toronto



Users experience

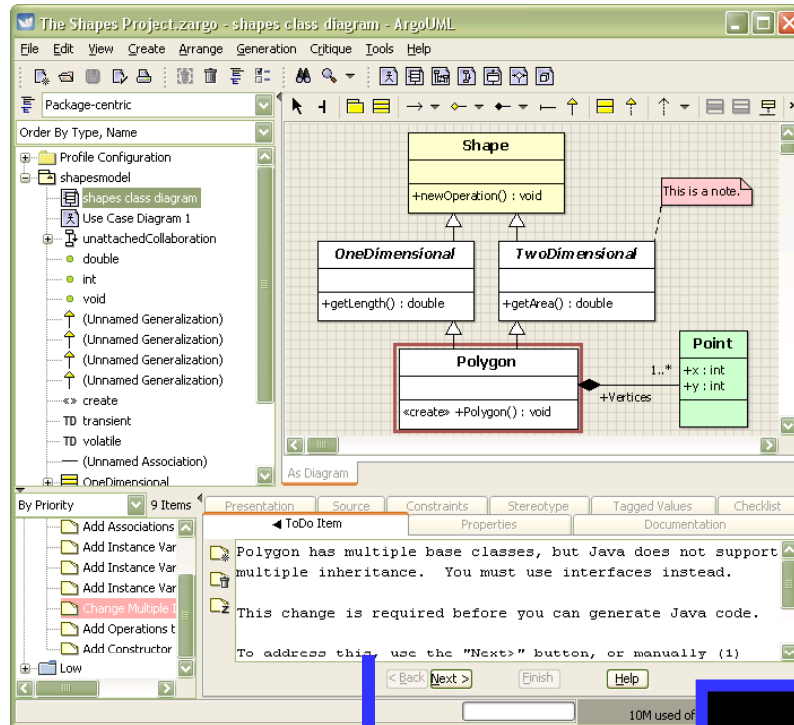


CASE tool

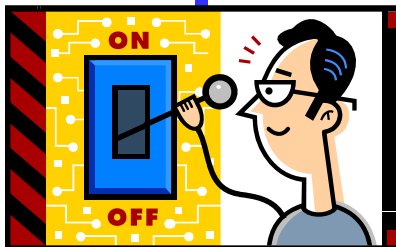


Verification tools

Users wishlist



- Inside CASE tool
- Input = model as is
- No interaction needed
- Meaningful results



Class Polygon (creation):
Cannot instantiate class
Check multiplicity of Vertices

Class Shape (invariant minArea):
Invariant is unsatisfiable

The challenge



Verification without...

Theoretical background

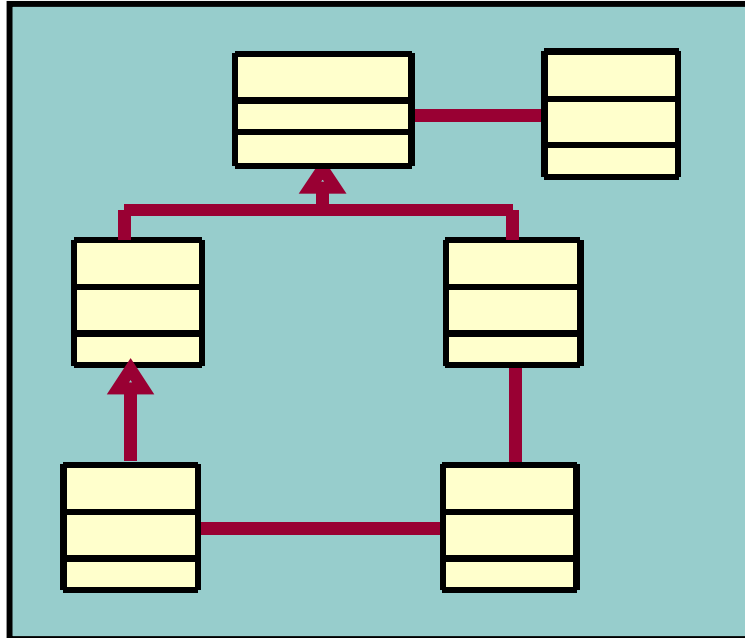
User interaction

Verification with...

Efficiency

Meaningful results

UML/OCL class diagrams



context Person **inv:**
self.age ≥ 0

Graphical constraints:

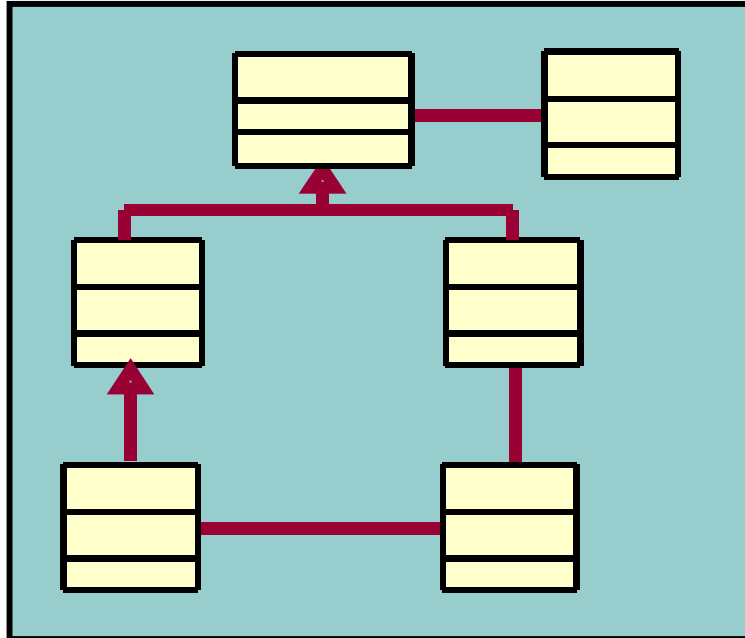
Multiplicities of associations

Inheritance hierarchies

Textual constraints:

Invariants, pre/post

Model satisfiability



**“Create an instance
which satisfies
all the constraints”**

context Person inv:
self.age ≥ 0

State-of-the-art

Validation tools

- Visual animators *USE, MOVA, ...*
- Constraint evaluators *Dresden OCL, OCLE, ...*

Verification tools

- Model checkers *Alloy, SPIN, ...*
- Theorem provers *HOL-OCL, RACER, KeY, ...*
- SAT/LP/CP solvers *Chaff, CPLEX, UMLtoCSP, ...*

Even more in demos & tutorials at MODELS

Researcher POV

Efficiency

Scalability

Expressiveness

Modeling notation vs formalism

Integration

Many case tools
Model interchange formats

Usability

Diagnostic information?

User POV

Efficiency

Select most appropriate method
Abstract & partition input model

Expressiveness

Translate to formal notation
Adapt unsupported constructs

Integration

Import/export model

Usability

Understand output and fixes

Where to go

- **Community benchmarks**
 - Objective measure of progress
 - Incentive for improvement
 - Identify best approach for each problem
 - Interoperability improvements!
- **Examples:** SAT
Circuit layout

Research directions

Efficiency

Choice of most appropriate method
Model abstraction and partition
Incremental verification

Expressiveness

Model normalization

Usability

Feedback improvements

Long term target

Verification in MDE is taken for granted

e.g. a type checker in a compiler
a syntax checker in a text editor